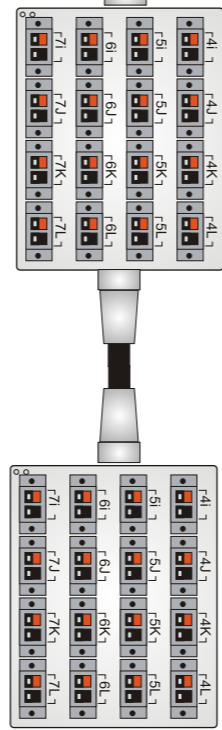


Notes about the splitting of cues

It may seem slightly strange at first - the way that the modules are labelled, but it gives you the ability to split your fireworks on site into groups.

For example ABCD could be all shells, EFGH could be all cakes. In this way not only does your firing panel give you access to groups of cakes and shells at the same time, it also allows the team rigging to wire all the shells into 1 or 2 modules ABCD (mod 1 and 4) and all cakes into EFGH (mod 2 and 5).

This method of setting up a display saves on bell wire, in fact it is easily possible to avoid the use of bell wire in most displays.



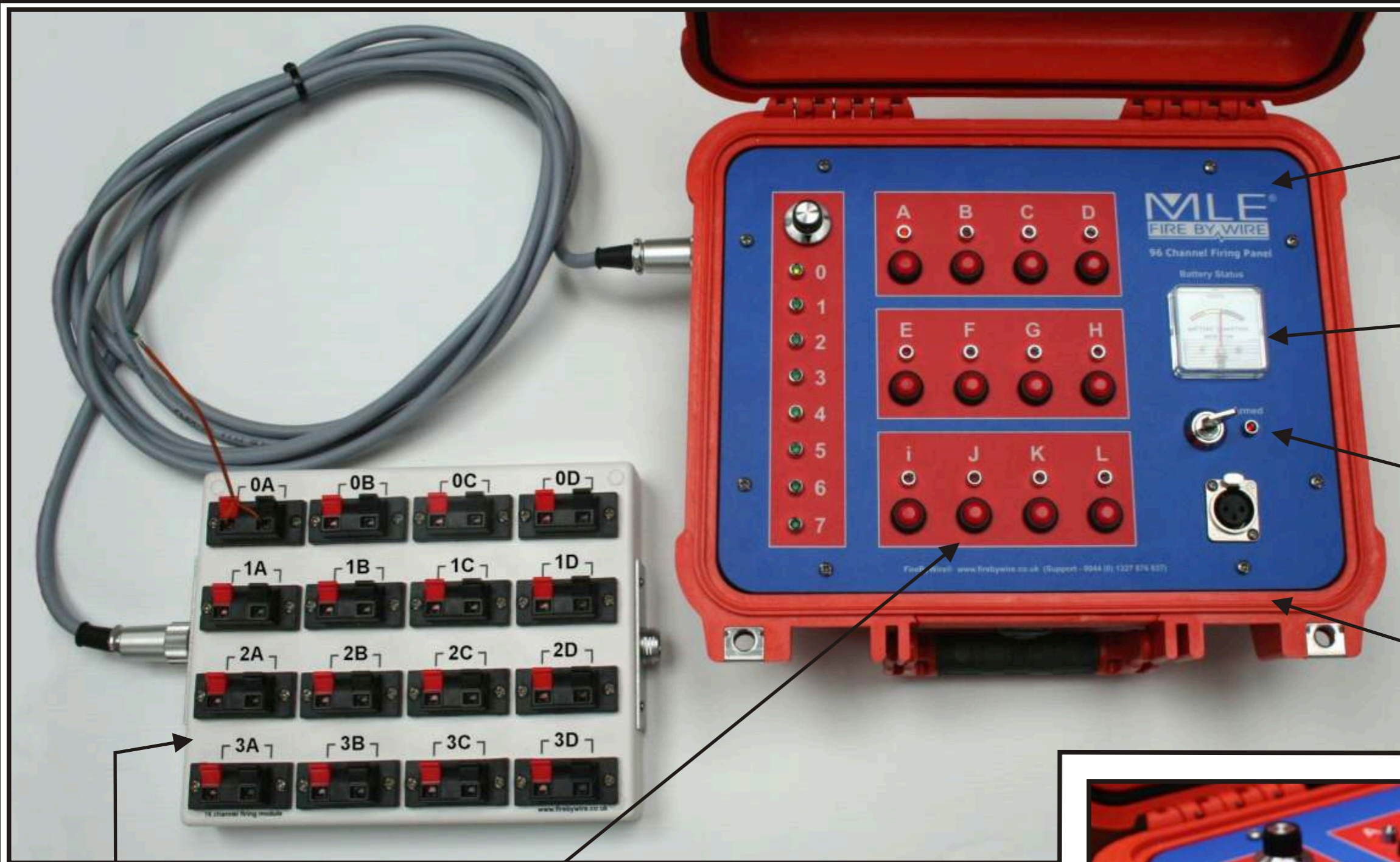
96 Channel Manual Firing Panel

Self contained 24v 96 channel manual firing panel. This system features no digital technology but boasts several useful features such as full continuity status on all channels, over current protection and safety arm key.



Main Features

- 24v 2.1AH sealed batteries
- Key switch
- Full continuity feedback
- Modular system
- 16 channels per module
- Laser cut panel
- High quality membrane legend
- Built in American Peli-Case
- Stainless steel fastenings
- Battery condition indicator



Easy to use panel
 High quality panel laser cut with a high quality industrial membrane overlay.

Battery Indicator
 Constant indication of the condition of the power pack.

Arm power switch
 Key switch supplied with 2 keys to arm / provide power to the system.

Pelican case
 The system is constructed into an american made robust waterproof pelican case.

16 channel modules
 Cues are split into modules of 16 channels. Our tests show that this is the ideal amount in one location for 2 metre igniters. More and you start using large amounts of bell wire.
 Each module is identical but labelled MOD1 to MOD6. It is possible to plug any module into any socket. Modules can also be daisy chained.

Firing buttons
 Each button represents an channel, the LED above indicates the status of the igniter plugged into it.
 Channels are labelled with 2 digits, the first is the ground (0-8), the second is the button (A-L). All 96 channels are covered by the digits 0A - 7L.
 The buttons are split across modules so you can split firework types and group them together for ease of rigging.

Ground select dial
 8 grounds and 12 lives (buttons) give the 96 cues. On rotation an LED indicates current ground (0 - 8).

Module connectors
 6 module connectors giving a total of 96 cues (6 x 16). Modules can be daisy chained.

